

Spring Copper League Specific Rules

Spring 2024

1. Subs:

a) Managers call players on the sub list first. We are using an A, B, C etc. classification for subs (not the one tenth system) List will be provided.

b) Players from the sub list can be used 4 times per team. If a player from the sub list is unavailable, you may call a rostered player as a sub after informing the assistant commissioner. Rostered players can only be used 2 times per team.

c) Sub usage must be reported to the assistant commissioner prior to the game. A player going in mid game for an injured player does not count against their total.

d) Any exceptions see a Commissioner.

2. Maximum of 5 subs can be used per game. (Because of tournament play and the early departing of players heading home, the commissioners and/or assistant commissioners may make an exception to this rule).

3. As a point of emphasis, we are following the Club rule regarding sliding; and not the Red League rule that allows sliding into a base.

4. Copper league will utilize the 70' base paths.

5. We are going to use the Senior Softball sub running rule. A player can sub run once per inning.

6. First base: We are going to use the Senior Softball rule in regards to use of white and orange bags.

7. In the event either Copper League game is not completed due to weather before being considered a complete game (4 1/2 innings), it will result in a "tie" for all 4 teams resulting in 1 point for each team.

8. Follow Senior Softball rules which allow for unlimited walks. (Please note: It is the commissioners desire that managers don't overuse the intentional walk. If this becomes a bigger problem than we think, we will discuss alternatives for next session.)

9. Each Manager is allowed two challenges or an "ask" for help" per game. (Please note: This does not include appeals, such as missing a base or leaving early on a fly ball/tag up situation because umpires do not call these proactively and a manager must make an appeal to the umpiring team.)